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About This Game

Take your power-ups and invite your friends together into the immersive VR world! Here we offer you a journey of the virtual bullet-flying battlefield, zombie-raging city, and fast-moving truck.

Features:

- HTC vive, Oculus, mouse and keyboard supported
- Global online: Global online fighting available

Modes:

- Classic mode- Players choose a Red Team or a Blue Team, and which team killing the required numbers firstly wins! There are five fantastic maps provided for players in the game.
- Story mode- Each process is an independent story, and players may involve and enjoy every story of diverse backgrounds! Single-player and no more than four players are all available!

Specialties:

- Basic shooting – Basic shooting is impressively promoted with special effects and physical performance to add the

shooting feeling.

- In-close weapon- Assistant melee attack has been greatly adjusted in terms of physical damage degree and intensity. In some circumstances, a handy samurai sword or a fire axe can greatly increase the player's survival in the game.
- Fighting- Many bloody and violent effects are added, and the physical damage degree and effect of attacked limbs are improved. Players can determine the attacking priority based on the monster's amputated limbs while advancing the next stage.
- Dreadful scenes- Horrifying atmosphere and step-by-step rounds suitable to the VR game are added based on the exclusive first person shooting of the VR game to have players survive in fear.

The game offers:

- Multiple roles– Select your favorite role.
- A variety of weapons– A total of five series of firearms including AK47, CZ805, MP5 are provide for different rounds and interests
- Multiple maps- Well-designed silent office, dark garage, gloomy laboratory, ring road for running.

Title: CrisisActionVR
Genre: Action, Adventure, Indie, Massively Multiplayer
Developer:
Pixel Wonder
Publisher:
Pixel Wonder
Release Date: 11 Sep, 2017

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1, Windows 8.1 or later, Windows 10 (64bit)

Processor: Intel i5-4590, AMD FX 8350 equivalent or better

Memory: 8 GB RAM

Graphics: Nvidia GeForce GTX 970, AMD Radeon R9 290 equivalent or better

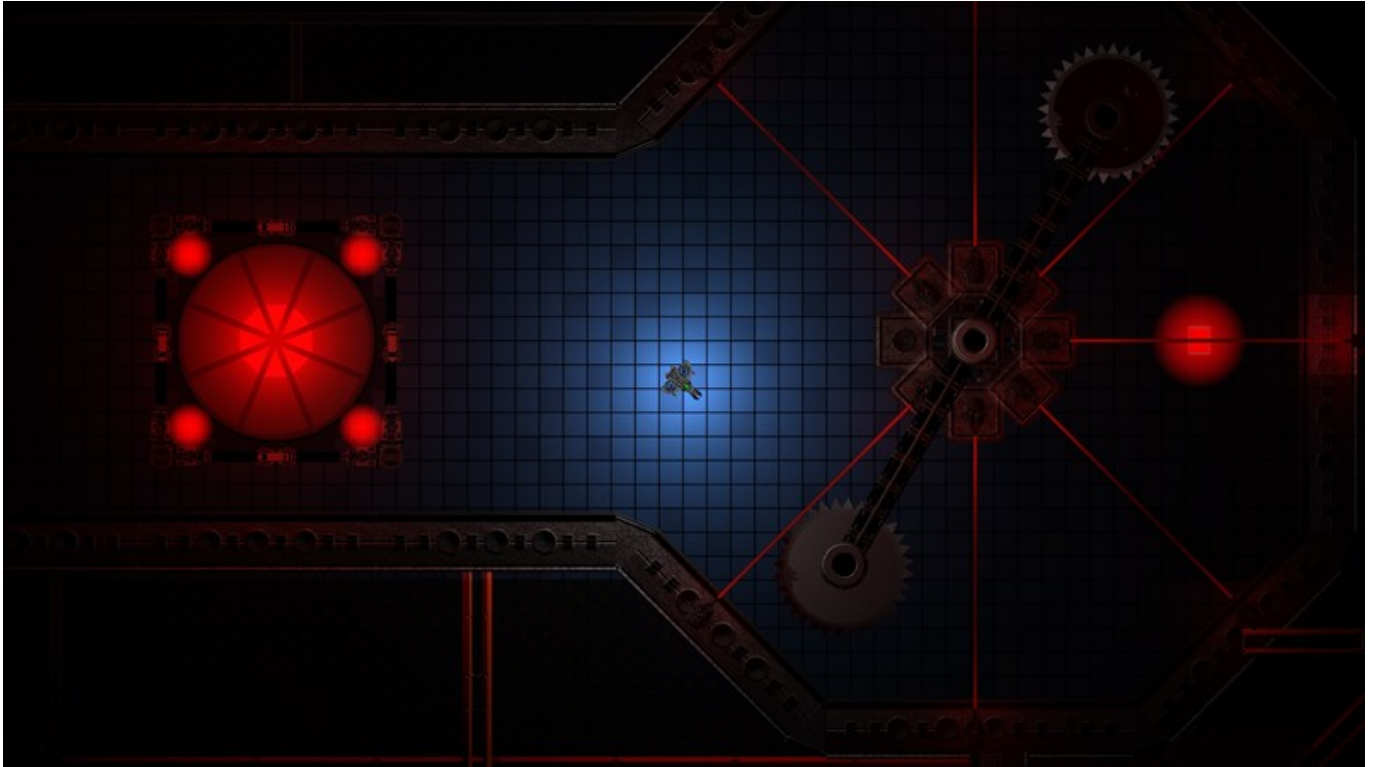
DirectX: Version 11

Network: Broadband Internet connection

Storage: 10 GB available space

English,Simplified Chinese







Just a relaxing game where you can build up a small town through scenarios or in a sandbox. Hours of mindless fun.. "Failed to contact update server or failed to read update information" Pops up whenever I try to update.

Without updating the program I cannot download anything from the Online Content Catalog (The reason why I bought the program).

Also whenever I try to create a new page the program stops responding for a while.

At the moment can't really say whether or not I recommend since I simply haven't been able to use it, but will give it the benefit of doubt and hope that the developers help me out so I will give it a thumbs up(in order to put this review up and ask for help).

Any help? (maybe from the developers?)

. Fly for a minute or two through empty space to a waypoint, then something appears and kills you instantly, sending you back to empty space. Repeat.

If you find some enemies that do less damage, there is some combat, but it's not terribly interesting, you just switch to your lower movement speed and circle-strafe mostly.. 8.5/10

After the first iBomber gave decent value for the price I decided to see if the sequel would do as well.

It didn't, it went **FAR BEYOND expectations with new features aplenty. If you ever see the bundle on sale, grab it and enjoy. For the cost of a sandwich it'll keep you going for a few days.. THIS GAMES BEEN**
ABANDONED FOR 2 YEARS

It's a good game overall. However, the game would benefit from more production and manufacturing options, such as a cannery, and perhaps the ability to grow tobacco and manufacture cigars.. I would recommend this game- to beginners. This game was very easy and it ended before I fully explored the island and the characters' personalities. Usually in Nancy Drew Games, you come to a part where it is pretty difficult. None of that was in this game. The plot was mild. The crime nor the criminal was very sinister. Many aspects of the game were fun, but it would bore all experts. I would rate this game a 2/10 for experts and an 9/10 for novices. I took off one point for novices because the plot is DEFINITELY not the best Nancy Drew has to offer.. This game saved me from the darkest depths of depression, after my father killed my mother i felt like i couldnt continue in this world. then, like an angel in the night this game saved pulled me out of the abyss. i highly recomend this game if you are depressed or have a heroine addiction because i had both but now, ive seen the way of the lord. thank you. Towards The Pantheon: Escaping Eternity is a pretty okay and spooky game, but its story time now.

You play as a soldier who wakes up in a mysterious house and you must escape.

Now this game is very short but despite that this game give me chills which I like. Now this game is a prequel to an upcoming game, and for a prequel it was good, it gives a little bit of story to the upcoming game.

Now two things that were kind of annoying is one no save I mean I know this game is short but a save would have been nice.

And lastly why'll the game is free the DLC to have this game be in your library is way too high I mean \$4.99 I can see 99 cents, a dollar, even two dollars, but \$4.99 for the DLC that's way too much to have this game be in your library.

So with said this game is sort but very good and I can't wait to game the mine game when it comes out.. From the couple of hours I've spent with tis game thusfar, I can say I'd recommend this game. Its got the feel of a twinstick shooter with light rpg and rogue lite elements implimented in. Such as even if you fail you still get xp towards spending on skills or if you kill special mobs they may also drop rewards. As with roguelites, death is gonna happen eventually. Like the title says, its all arena based so don't expect any meta level storylines or anything over the top. Just a fun game to pick up and chip away at when you're burnt out from all the PUBG and CS:GO.

TL:DR

If you like chippin away at rougelites bases in arena settings, with a general feel of accomplishment, even if you fail. Then this game is down your alley!. OK, good concept, VERY poorly executed, it looks & sounds like it's from the 80's arcades, if only 1 person developed this its fine, but seriouls,y why?

The ship building needs polishing, at first its rather confusing to figure out how it works!

Mining is nice, like the way it works, but items in space would fly around randomly, or if no inertia is applied stay there; if the planets had gravity it would be cool, as the minerals could go towards the core not towards your ship (unless maybe it has some kind of magnet?)

Overall, GREAT concept, several things need polishing (ESPECIALLY the music, graphics & sound effects, it doesn't sound anything like space, it sounds more like polka music or something), and looks like it has 80's graphics (which is ok, but if you could improve them that would be nice). It remains a concept rather than a finished product and I don't regret having quenched my curiosity but the question is : Do you recommend this game? The answer is an honest "no". It lacks substance, objectives, there is very limited exploration and an overly confined world even if the weather concept is interesting (albeit not extremely new). I found a way to jump across the fence behind the backyard into the "Void" and I thought to myself that there might be something more to this game than I originally thought! I will probably fall into a fantastic alternate world beyond The Void, maybe another part of the Earth with a different weather, maybe even another planet with its corresponding atmosphere! But no, it's just a bug where if you jump across the fence into the The Void, you don't respawn or anything. The screen just stays white. Thought the devs should know.. Fairly typical find-the-hidden-object game, with mini game puzzles at the end of each level. Nice to relax with. :)

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